DSP-CIS

Part-II: Filter Design & Implementation
Chapter-4: Filter Design

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Filter Design Process

• Step-1 : Define filter specs

Pass-band, stop-band, optimization criterion,...

• Step-2: Derive optimal transfer function

FIR or IIR filter design

Chapter-4

• <u>Step-3</u>: Filter realization (block scheme/flow graph)

Direct form realizations, lattice realizations,... Chapter-5

• <u>Step-4</u>: Filter implementation (software/hardware)

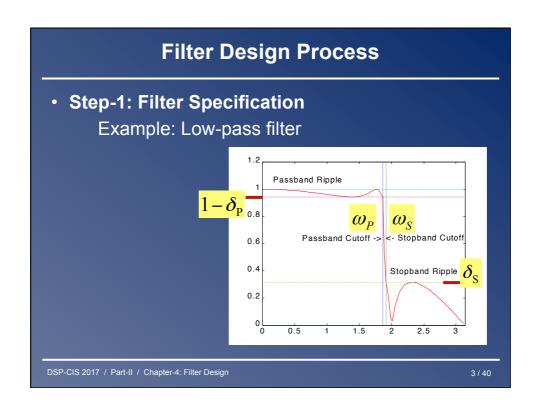
Finite word-length issues, ...

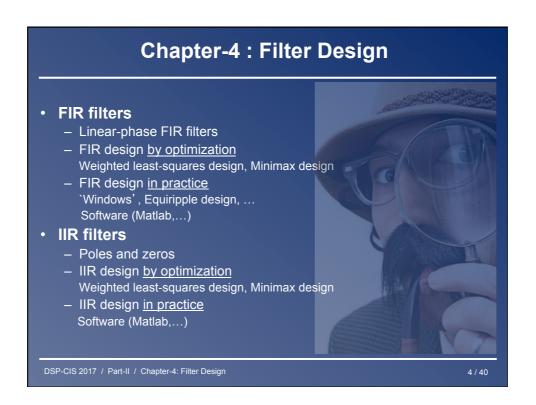
Chapter-6

Question: implemented filter = designed filter?

'You can't always get what you want' -Jagger/Richards (?)

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FIR Filters

FIR filter = finite impulse response filter

$$H(z) = \frac{B(z)}{z^{L}} = b_0 + b_1 z^{-1} + \dots + b_L z^{-L}$$

- L poles at the origin z=0 (hence guaranteed stability)
- L zeros (zeros of B(z)), `all zero' filters
- · Corresponds to difference equation

$$y[k] = b_0.u[k] + b_1.u[k-1] + ... + b_L.u[k-L]$$

- Hence also known as 'moving average filters' (MA)
- Impulse response

$$h[0] = b_0, h[1] = b_1, ..., h[L] = b_L, h[L+1] = 0,...$$

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Linear Phase FIR Filters

· Non-causal zero-phase filters :

Example: symmetric impulse response (length 2.L₀+1)

$$h[-L_0],....h[-1], h[0], h[1],...,h[L_0]$$

 $h[k]=h[-k], k=1..L_0$



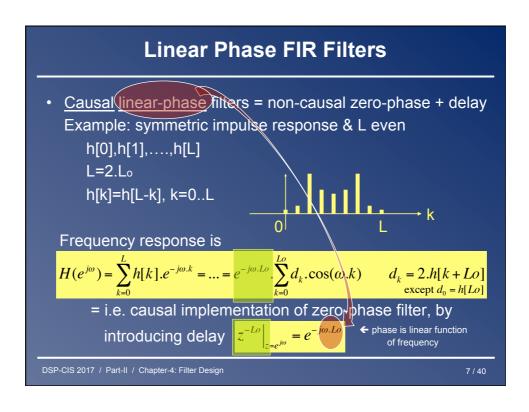
Frequency response is $e^{+jx} + e^{-jx} = 2 \cdot \cos x$

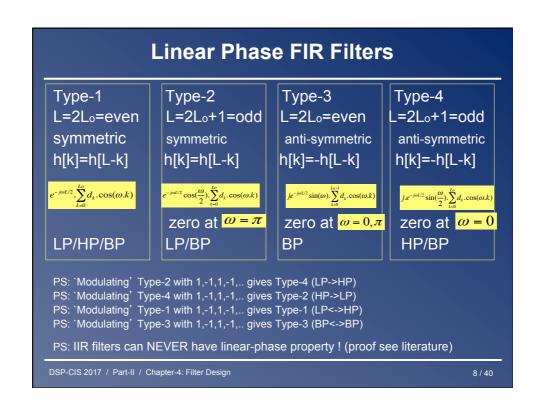
$$e^{+jx} + e^{-jx} = 2.\cos x$$

$$H(e^{j\omega}) = \sum_{k=-Lo}^{+Lo} h[k] \cdot e^{-j\omega \cdot k} = \dots = \sum_{k=0}^{Lo} d_k \cdot \cos(\omega \cdot k) \qquad d_k = 2 \cdot h[k]$$
except $d_0 = h[0]$

i.e. real-valued (=zero-phase) transfer function

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- (I) Weighted Least Squares Design:
- Select one of the basic forms that yield linear phase e.g. Type-1 $H(e^{j\omega}) = e^{-j\omega L/2} \cdot \sum_{k=0}^{L\omega} d_k \cdot \cos(\omega . k) = e^{-j\omega L/2} \cdot A(\omega)$
- Specify desired frequency response (LP,HP,BP,...) $H_d(\omega) = e^{-j\omega L/2}.A_d(\omega)$
- · Optimization criterion is

$$\min_{d_0,\dots,d_{L_o}} \int_{-\pi}^{+\pi} W(\omega) \left| H(e^{j\omega}) - H_d(\omega) \right|^2 d\omega = \min_{d_0,\dots,d_{L_o}} \underbrace{\int_{-\pi}^{+\pi} W(\omega) \left| A(\omega) - A_d(\omega) \right|^2 d\omega}_{F(d_0,\dots,d_{L_o})}$$

where $W(\omega) \ge 0$ is a weighting function

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9/40

FIR Filter Design by Optimization

...This is equivalent to

$$\min_{x} \{x^{T}.Q.x - 2x^{T}.p + \mu\}$$

$$x^{T} = \begin{bmatrix} d_{0} & d_{1} & \dots & d_{Lo} \end{bmatrix}$$

$$Q = \int_{-\pi}^{\pi} W(\omega).c(\omega).c^{T}(\omega)d\omega$$

$$p = \int_{-\pi}^{\pi} W(\omega).A_{d}(\omega).c(\omega)d\omega$$

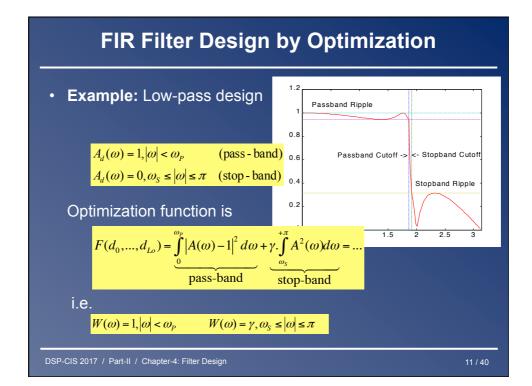
$$c^{T}(\omega) = \begin{bmatrix} 1 & \cos(\omega) & \dots & \cos(Lo.\omega) \end{bmatrix}$$



= 'Quadratic Optimization' problem

$$x_{OPT} = Q^{-1}.p$$

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• A simpler problem is obtained by replacing the F(..) by...

$$\underline{F}(d_0,...,d_{Lo}) = \sum_i W(\omega_i) \cdot |A(\omega_i) - A_d(\omega_i)|^2$$

where the wi's are a set of sample frequencies

This leads to an equivalent ('discretized') quadratic optimization function:

$$\underline{F}(d_0, \dots, d_{Lo}) = \sum_i W(\omega_i) \left\{ c^T(\omega_i) \cdot \begin{bmatrix} d_0 \\ \vdots \\ d_{Lo} \end{bmatrix} - A_d(\omega_i) \right\}^2 = x^T \cdot \underline{Q} \cdot x - 2x^T \cdot \underline{p} + \underline{\mu}$$

$$\underline{Q} = \sum_i W(\omega_i) \cdot c(\omega_i) \cdot c^T(\omega_i), \qquad \underline{p} = \sum_i W(\omega_i) \cdot A_d(\omega_i) \cdot c(\omega_i), \qquad \underline{\mu} = \dots$$

$$\underline{Q} = \sum_{i} W(\omega_{i}).c(\omega_{i}).c^{T}(\omega_{i}), \qquad \underline{p} = \sum_{i} W(\omega_{i}).A_{d}(\omega_{i}).c(\omega_{i}), \qquad \underline{\mu} = ...$$

--- Unpredictable behavior in between sample freqs.

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 This is often supplemented with additional constraints, e.g. for pass-band and stop-band ripple control:

$$|A(\omega_{P,i}) - 1| \le \delta_P$$
, for pass - band freqs. $\omega_{P,1}, \omega_{P,2}, \dots$ (δ_P is pass - band ripple)
 $|A(\omega_{S,i})| \le \delta_S$, for stop - band freqs. $\omega_{S,1}, \omega_{S,2}, \dots$ (δ_S is stop - band ripple)

· The resulting optimization problem is:

minimize :
$$\underline{\underline{F}(d_0,...,d_{Lo})} = ...$$
 (=quadratic function)
$$x^T = \begin{bmatrix} d_0 & d_1 & ... & d_{Lo} \end{bmatrix}$$

subject to $A_P.x \le b_P$ (=pass-band constraints) $A_S.x \le b_S$ (=stop-band constraints)

= `Quadratic Programming' problem

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13 / 4

FIR Filter Design by Optimization

(II) Minimax' Design:

- Select one of the basic forms that yield linear phase e.g. Type-1 $\frac{L}{H(e^{j\omega}) = e^{-j\omega L/2}} \cdot \sum_{k=0}^{L} d_k \cdot \cos(\omega . k) = e^{-j\omega N/2} \cdot A(\omega)$
- Specify desired frequency response (LP,HP,BP,...) $H_d(\omega) = e^{-j\omega L/2}.A_d(\omega)$
- Optimization criterion is

$$\min_{d_0,\dots,d_{I_0}} \max_{-\pi \le \omega \le \pi} W(\omega). \left| H(e^{j\omega}) - H_d(\omega) \right| = \min_{d_0,\dots,d_{I_0}} \max_{-\pi \le \omega \le \pi} W(\omega). \left| A(\omega) - A_d(\omega) \right|$$

where $W(\omega) \ge 0$ is a weighting function

 Leads to `Semi-Definite Programming' (SDP) problem, for which efficient interior-point algorithms & software are available.

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- · Conclusion:
 - (I) Weighted least squares design
 - (II) Minimax design provide general `framework', procedures to translate filter design problems into standard optimization problems
- In practice (and in textbooks):
 Emphasis on specific (ad-hoc) procedures:
 - Filter design based on 'windows'
 - Equiripple design

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15 / 40

FIR Filter Design using 'Windows'

Example: Low-pass filter design

Ideal low-pass filter is

$$H_{d}(\omega) = \begin{cases} 1 & |\omega| < \omega_{C} \\ 0 & \omega_{C} \prec |\omega| < \pi \end{cases}$$



Hence ideal time-domain impulse response is (non-causal zero-phase)

$$h_d[k] = \frac{1}{2\pi} \int_{-\pi}^{+\pi} H_d(e^{j\omega}) e^{j\omega k} d\omega = \dots = \alpha \cdot \frac{\sin(\omega_c k)}{\omega_c k} \qquad -\infty < k < \infty$$

• Truncate hd[k] to L+1 samples (L even):

$$h[k] = \begin{cases} h_d[k] & -L/2 < k < L/2 \\ 0 & \text{otherwise} \end{cases}$$

· Add delay to turn into causal filter

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FIR Filter Design using 'Windows'

Example: Low-pass filter design (continued)

- PS : It can be shown (use Parceval's theorem) that the filter obtained by such time-domain truncation is also obtained by using a weighted least-squares design procedure with the given H_d, and weighting $\frac{W(\omega)}{W(\omega)} = 1$
- Truncation corresponds to applying a `rectangular window':

$$h[k] = h_d[k].w[k]$$

$$w[k] =\begin{cases} 1 & -L/2 < k < L/2 \\ 0 & \text{otherwise} \end{cases}$$

- +++ Simple procedure (also for HP,BP,...)
- --- Truncation in time-domain results in 'Gibbs effect' in frequency domain, i.e. large ripple in pass-band and stop-band (at band edge discontinuity), which cannot be reduced by increasing the filter order L.

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17 / 40

FIR Filter Design using 'Windows'

Remedy: Apply other window functions...

• Time-domain multiplication with a window function w[k] corresponds to frequency domain convolution with W(z):

$$h[k] = h_d[k].w[k]$$

$$H(z) = H_d(z) * W(z)$$

- Candidate windows: Han, Hamming, Blackman, Kaiser,.... (see textbooks, see DSP-I)
- Window choice/design = trade-off between side-lobe levels (define peak pass-/stop-band ripple) and width main-lobe (defines transition bandwidth), see examples p.25-28

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FIR Equiripple Design

· Starting point is minimax criterion, e.g.

$$\left| \min_{d_0, \dots, d_{I_0}} \max_{0 \le \omega \le \pi} W(\omega) . \left| A(\omega) - A_d(\omega) \right| = \min_{d_0, \dots, d_{I_0}} \max_{0 \le \omega \le \pi} \left| E(\omega) \right|$$

Based on theory of Chebyshev approximation and the `alternation theorem', which (roughly) states that the optimal d's are such that the `max' (maximum weighted approximation error) is obtained at L₀+2 extremal frequencies...

$$\max_{0 \le \omega \le \pi} |E(\omega)| = |E(\omega_i)|$$
 for $i = 1,..., Lo + 2$

...that hence will exhibit the same maximum ripple ('equiripple')

- Iterative procedure for computing extremal frequencies, etc. (<u>Remez</u> exchange algorithm, <u>Parks-McClellan</u> algorithm)
- · Very flexible, etc., available in many software packages
- Details omitted here (see textbooks)

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19 / 40

FIR Filter Design Software

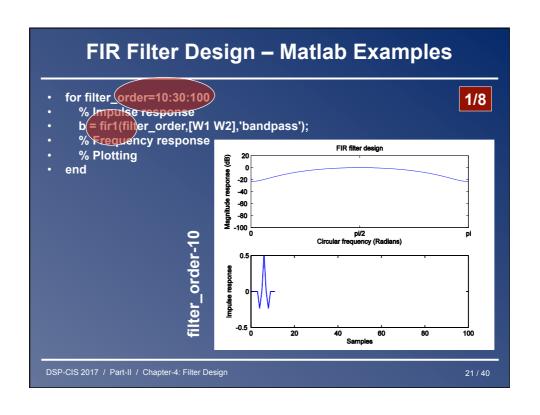
- FIR Filter design abundantly available in commercial software
- Matlab:

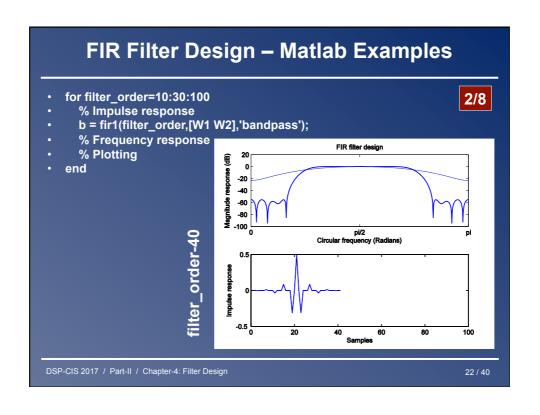
b=fir1(L,Wn,type,window), windowed linear-phase FIR design, L is filter order, Wn defines band-edges, type is 'high', 'stop',...

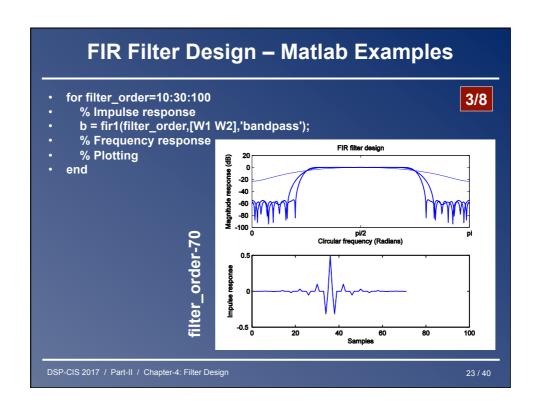
b=fir2(L,f,m,window), windowed FIR design based on inverse Fourier transform with frequency points f and corresponding magnitude response m

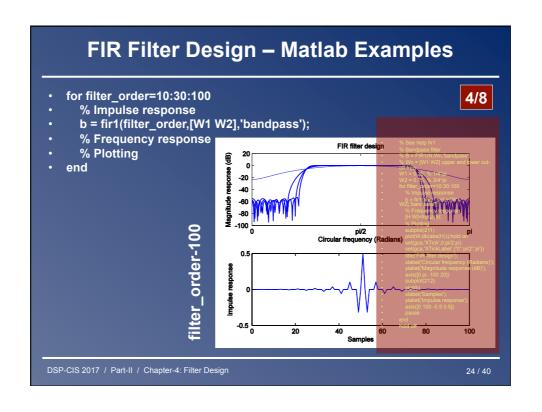
b=remez(L,f,m), equiripple linear-phase FIR design with Parks-McClellan (Remez exchange) algorithm

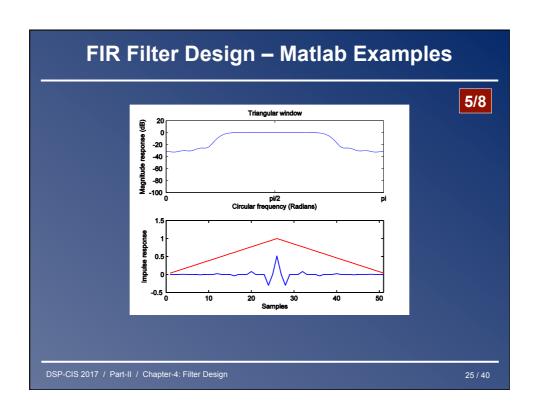
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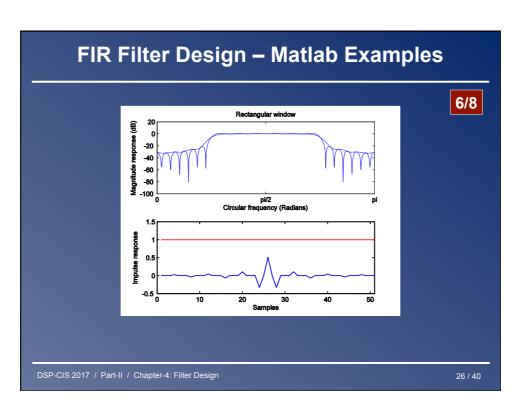


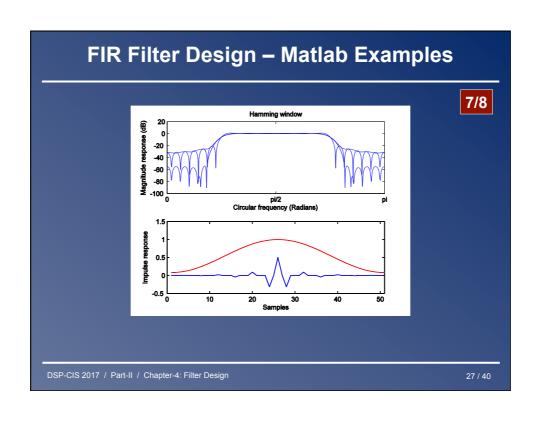


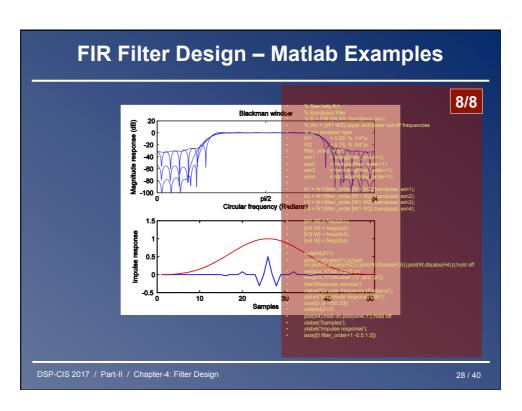












IIR filters

Rational transfer function:

 $H(z) = \frac{B(z)}{A(z)} = \frac{b_0 z^L + b_1 z^{L-1} + \dots + b_L}{z^L + a_1 z^{L-1} + \dots + a_L} = \frac{b_0 + b_1 z^{-1} + \dots + b_L z^{-L}}{1 + a_1 z^{-1} + \dots + a_L z^{-L}}$

L poles (zeros of A(z)), L zeros (zeros of B(z))

- · Infinitely long impulse response
- · Stable iff poles lie inside the unit circle
- · Corresponds to difference equation

$$y[k] + a_1 \cdot y[k-1] + \dots + a_L \cdot y[k-L] = b_0 \cdot u[k] + b_1 \cdot u[k-1] + \dots + b_L \cdot u[k-L]$$

$$y[k] = \underbrace{b_0.u[k] + b_1.u[k-1] + \dots + b_L.u[k-L]}_{MA'} \underbrace{-a_1.y[k-1] - \dots - a_L.y[k-L]}_{AR'}$$

= also known as `ARMA' (autoregressive-moving average)

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29 / 40

IIR Filter Design



- Low-order filters can produce sharp frequency response
- Low computational cost (cfr. difference equation p.29)



- · Design more difficult
- · Stability should be checked/guaranteed
- Phase response not easily controlled (e.g. no linear-phase IIR filters)
- Coefficient sensitivity, quantization noise, etc. can be a problem (see Chapter-6)

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IIR filters

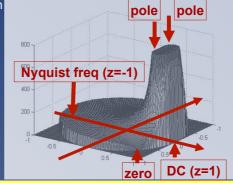
Frequency response versus pole-zero location:

(~ Frequency response is z-transform evaluated on the unit circle)

Example

Low-pass filter with poles at $0.80 \pm 0.20j$

zeros at $0.75 \pm 0.66 j$



Pole near unit-circle introduces 'peak' in frequency response

hence pass-band can be set by pole placement

Zero near (or on) unit-circle introduces 'dip' (or transmision zero) in freq. response

hence stop-band can be emphasized by zero placement

IIR Filter Design by Optimization

(I) Weighted Least Squares Design:

· IIR filter transfer function is

$$H(z) = \frac{B(z)}{A(z)} = \frac{b_0 + b_1 z^{-1} + \dots + b_L z^{-L}}{1 + a_1 z^{-1} + \dots + a_L z^{-L}}$$

- Specify desired frequency response (LP,HP,BP,...)
 - $H_d(\omega)$
- · Optimization criterion is

$$\min_{b_0,\dots,b_L,a_1,\dots,a_L} \underbrace{\int_{-\pi}^{+\pi} W(\omega) \left| H(e^{j\omega}) - H_d(\omega) \right|^2 d\omega}_{F(b_0,\dots,b_L,a_1,\dots,a_L)}$$

where $W(\omega) \ge 0$ is a weighting function

• Stability constraint : $A(z) \neq 0, |z| \geq 1$

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(II) 'Minimax' Design:

· IIR filter transfer function is

$$H(z) = \frac{B(z)}{A(z)} = \frac{b_0 + b_1 z^{-1} + \dots + b_L z^{-L}}{1 + a_1 z^{-1} + \dots + a_L z^{-L}}$$

• Specify desired frequency response (LP,HP,BP,...)

$$H_d(\omega)$$

· Optimization criterion is

$$\min_{b_0,\dots,b_L,a_1,\dots,a_L} \max_{0 \le \omega \le \pi} W(\omega). \left| H(e^{j\omega}) - H_d(\omega) \right|$$

where $W(\omega) \ge 0$ is a weighting function

• Stability constraint :

$$A(z) \neq 0, |z| \ge 1$$

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33 / 40

IIR Filter Design by Optimization

These optimization problems are significantly more difficult than those for the FIR design case...:

- <u>Problem-1</u>: Presence of denominator polynomial leads to non-linear/non-quadratic optimization
- <u>Problem-2</u>: Stability constraint (zeros of a high-order polynomial are related to the polynomial's coefficients in a highly non-linear manner)
 - Solutions based on alternative stability constraints, that
 e.g. are affine functions of the filter coefficients, etc...
 - Topic of ongoing research, details omitted here

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- Conclusion:
 - (I) Weighted least squares design
 - (II) Minimax design provide general `framework', procedures to translate filter design problems into ``standard'' optimization problems
- In practice (and in textbooks):

Emphasis on specific (ad-hoc) procedures:

- IIR filter design based *analog filter design* (Butterworth, Chebyshev, elliptic,...) and *analog->digital conversion*
- IIR filter design by *modeling* = direct z-domain design (Pade approximation, Prony, etc., not addressed here)

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35 / 40

IIR Filter Design Software

- IIR filter design considerably more complicated than FIR design (stability, phase response, etc..)
- (Fortunately) IIR Filter design abundantly available in commercial software
- · Matlab:

[b,a]=butter/cheby1/cheby2/ellip(L,...,Wn),

IIR LP/HP/BP/BS design based on analog prototypes, pre-warping, bilinear transform, ...

immediately gives H(z) ◎

analog prototypes, transforms, ... can also be called individually filter order estimation tool

etc...

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